

**AUTOMATED DATA MINING OF THE SINGLE ASTRONOMICAL
OBJECTS FROM THE BLURRED CCD-FRAMES**

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***Abstract.** The chapter is devoted to the sophisticated data mining pipeline, which was designed for restoring the high-quality images from the blurred frames made by the Charge-Coupled Device (CCD) cameras. The developed data mining pipeline leverages the modern informational technologies for the horizontal and vertical scalability. The core methodology integrates the following mathematical methods and algorithms: an inverse median filtration method for the noise reduction and the Lucy-Richardson algorithm for deblurring. The inverse median filtration effectively reduces impulsive noise while preserving edges, and the Lucy-Richardson algorithm iteratively refines the image by correcting for blurring effects encoded in the point spread function (PSF). The proposed system's architecture of the processing pipeline for automated data mining of the single astronomical objects from blurred CCD frames utilizes the following modern technologies: Python programming language, Redis, FastAPI, React, Docker, and Caddy to ensure high performance, scalability, and ease of deployment. This integrated approach significantly enhances the accuracy of astronomical observations, facilitating more precise studies of celestial objects. The proposed pipeline addresses the unique challenges of astronomical image processing, offering a robust solution for automated data mining of single astronomical objects. Our work demonstrates the potential to advance astronomical research by improving image clarity and reliability, contributing to various fields within astronomy. The combination of effective noise reduction and deblurring techniques, along with a scalable and high-performance system architecture, provides a comprehensive solution to the challenges faced in processing astronomical images.*

***Keywords:** Data mining, automated pipeline, scalability, CCD frame, astronomical image, blurred image, image processing, image analysis, object*

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detection, point spread function, Lucy-Richardson algorithm, noise reduction, inverse median filter, deconvolution, Python, Docker, FastAPI

1. Introduction

Astronomical imaging has significantly advanced our understanding of the universe [1]. However, capturing high-resolution images of celestial objects presents various challenges, one of the most prominent being image blur. This blur can obscure critical details necessary for astronomical research [2], thus necessitating sophisticated deblurring techniques. In the quest to observe and understand celestial phenomena, astronomers rely on highly sensitive imaging devices. Charge-Coupled Device (CCD) cameras [3] have become the cornerstone of modern astronomical research due to their superior sensitivity to light and ability to produce high-quality images with fine detail and low noise. These attributes make CCD cameras indispensable for capturing faint celestial objects and critical details necessary for astronomical observations [4]. Despite the advantages of CCD cameras, various factors contribute to the blurring of astronomical images. These include atmospheric conditions, optical imperfections, mechanical issues, and intrinsic properties of light. Understanding these causes is essential for developing effective deblurring techniques [5]. Astronomical image blur primarily results from atmospheric turbulence, where heterogeneities in atmospheric density and temperature cause differential refraction of celestial light, leading to distortions and the twinkling effect observed in stars. This phenomenon, known as "seeing," significantly impacts the clarity of astronomical observations [6]. Optical aberrations in telescopes, arising from imperfections in the design or misalignment of optical components, introduce further degradation. Aberrations such as spherical, chromatic, and astigmatic distortions compromise image fidelity, even in high-quality telescopes.

Examples of blurry astronomical objects are shown in Fig. 1.

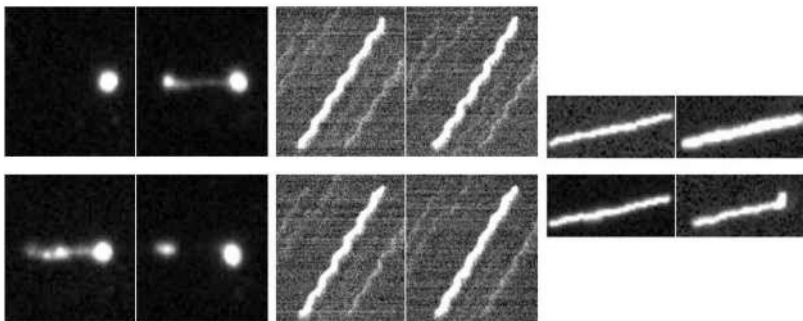


Figure 1. Examples of blurry astronomical objects

Without effective mathematical methods [7] to counteract blur, identifying features of distant galaxies, studying nebulae structures, and detecting exoplanets

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become exceedingly difficult, often leading to incorrect interpretations and conclusions. Thus, developing various approaches to mitigate blur is critical for advancing astronomical research [8]. In this context, our work focuses on the implementation of the information system based on the processing pipelines for automated data mining [9] of single astronomical objects from blurred CCD frames. Our system is built upon cloud technologies, allowing us to scale the system efficiently, which is crucial when handling the large volumes of data common in astronomical research. The core of our methodology leverages the Lucy-Richardson algorithm [10], powerful deconvolution technique, to restore the original, unblurred images. The significance of our work lies in its potential to enhance the accuracy of astronomical observations and interpretations. By effectively mitigating the effects of blur, our system facilitates more precise studies of celestial objects, contributing to advancements in various fields of astronomy [11], from galaxy formation and evolution to the search for exoplanets. This chapter aims to the analysis of main focuses and features of the sophisticated data mining pipeline, which was designed for restoring the high-quality images from the blurred frames made by the CCD cameras using an inverse median filtration method and the Lucy-Richardson algorithm. Such methods and algorithms are implemented in scope of the mathematical module for intraframe processing in the Lemur software. Section 2 presents the literature review with mentioning advantages and disadvantages of the reviewed papers. Section 3 elaborates an architecture of the processing pipeline for data mining of the single astronomical objects from the blurred CCD-frames. Detailed description of steps of the processing pipeline are also presented in this section as well as the description of the inverse median filtration method and the Lucy-Richardson algorithm. This section also aims to the main features and advantages of the Lemur software for the astronomical data processing purposes. The developed data mining pipeline leverages the modern informational technologies for the horizontal and vertical scalability. Section 4 presents the results received during processing astronomical data with the different SSOs using the developed processing pipeline for data mining of the single astronomical objects from the blurred CCD-frames. The chapter ends with a conclusion in section 5, which illustrates the conclusions and outlines of the future work and research as well as possibilities for future investigations and enhancements.

2. Literature review

Data mining in astronomical image processing [12] is a critical area of research, focusing on extracting valuable information from the vast amounts of data generated by modern telescopes and imaging devices. Despite significant advancements in technology, numerous challenges impede the effectiveness of current data mining techniques. These challenges range from image quality issues to algorithmic limitations, making it difficult to achieve accurate and reliable results.

Common approaches to handle astronomical image blurring include machine learning algorithms, deconvolution techniques, and various image processing

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methods. Machine learning algorithms, particularly deep learning, have shown promise in image restoration tasks. Convolutional neural networks (CNNs) [13] are widely used for their ability to learn complex patterns and features from large datasets. However, these models require extensive training data, which is often limited in astronomy, and are computationally intensive, posing challenges for real-time processing. Deconvolution techniques [14] are another prevalent approach. These methods iteratively restore images by reversing the effects of blurring. While effective, they rely heavily on accurate point spread function (PSF) estimates, which can be difficult to obtain. Misestimation of the PSF can lead to artifacts and suboptimal image restoration. Other methods include wavelet-based techniques [15] and matched filtration methods [16]. Wavelet-based approaches can effectively denoise and deblur images by decomposing them into different frequency components. However, these methods may struggle with the multi-scale nature of astronomical data, requiring additional techniques to enhance performance of the short time series [17]. Matched filtration methods [18], which utilize pre-defined filter shapes to enhance signal detection, can be useful but depend on precise knowledge of the blurring characteristics, limiting their flexibility in varying conditions. In the papers focusing on computer and machine vision [19], researchers developed foundational algorithms but lacked specific adaptations for astronomical image processing. The general algorithms discussed often fall short when dealing with the high noise levels and specific distortions found in astronomical images. This highlights the need for specialized techniques to handle unique challenges, such as cosmic ray hits and varying illumination. Further studies suggest using the different image processing algorithms [20] including Sobel filter [21] for astronomical image recognition, which is effective in edge detection but struggles with the high levels of noise and blur typical in astronomical images. The Sobel filter [22], designed for general edge detection, fails to adequately enhance the fine details necessary for accurate astronomical analysis, potentially leading to misidentifications of celestial objects. Moreover, image recognition [23] indicates that processing speed decreases significantly as the size of the image frames increases, thereby limiting their applicability for high-speed processing tasks required in astronomical observations.

In a paper [24] suggested approach has the requirement for a stable and controlled environment for accurate measurements. This dependency may limit the practical application of the approach in more variable or field conditions, where maintaining such controlled conditions is challenging. Additionally, the approach relies on selecting and observing multiple markers in different positions, which introduces the risk of incorrect marker selection or observation errors. If the markers are not placed or observed correctly, it can lead to significant inaccuracies in the reference point determination, further complicating the process and reducing the reliability of the results.

3. Data mining of the Solar System objects

The proposed astronomical objects data mining pipeline is designed to address the challenges posed by blurred CCD frames in astronomical imaging and

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astronomical big data analysis [25]. The following sections provide a detailed description of each component of the designed pipeline and its role in restoring high-quality astronomical images including photometry [26].

Implemented pipeline have been integrated inside the fully functional information system with the web-based interface which allows to automate the astronomical objects data mining process. The given pipeline integrates the median filter [27] and the Lucy-Richardson algorithm [28] in order to enhance the quality of astronomical images affected by blurring. This integration leverages the strengths of both techniques to effectively reduce noise and recover fine details, ultimately improving the accuracy of data mining processes for single astronomical objects considering the different typical forms [29].

The whole pipeline is shown in Fig. 2:

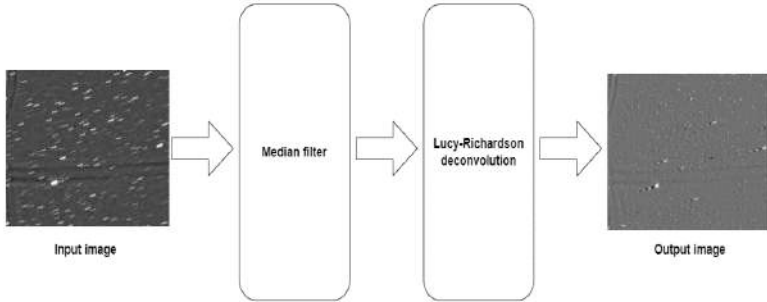


Figure 2. Astronomical objects data mining pipeline

The initial phase of our data mining [30] pipeline entails the application of a median filter [31], a sophisticated non-linear digital filtering technique renowned for its efficacy in noise reduction. The median filter operates by traversing the image pixel by pixel, substituting each pixel value with the median value derived from the surrounding neighborhood of pixels. This method is particularly adept at mitigating impulsive noise, such as salt-and-pepper noise, while preserving the integrity of edges and fine details, making it an indispensable tool for pre-processing astronomical images prior to deblurring.

The median filtering can be described using the following formula:

$$A_{out}(m, n) = A_{in}(m, n) - A_{med}(m, n), \quad (1)$$

where $A_{out}(m, n)$ – represents the output pixel value at coordinates (m, n) after applying the median filter;

$A_{in}(m, n)$ – denotes the input pixel value at coordinates (m, n) in the original image;

$A_{med}(m, n)$ – is the median value of the pixel values within the neighborhood centered around (m, n) .

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The resulting image with equalized background brightness may have pixels with a negative value, so an additional correction should be performed and the minimum value between all pixels should be subtracted from each pixel:

$$A_{out}(m, n) = A_{in}(m, n) - A_{min} \quad (2)$$

where $A_{out}(m, n)$ – represents the output pixel value at coordinates (m, n) after applying the correction;

$A_{in}(m, n)$ – denotes the input pixel value at coordinates (m, n) in the original image;

A_{min} – the minimal value of the pixel in the image.

The median filter is uniquely advantageous in its ability to preserve edge sharpness, which is crucial in astronomical imaging where the accurate delineation of celestial bodies is paramount. Traditional linear filters, like the mean filter, tend to blur edges along with noise reduction, leading to a loss of critical information.

In the context of our pipeline, the use of the median filter is a critical pre-processing step. Astronomical images often suffer from various types of noise introduced during the capture process by CCD cameras, atmospheric conditions, or electronic interference. By applying the median filter, we can significantly enhance the quality of the raw images, thereby facilitating more accurate subsequent deblurring using the Lucy-Richardson algorithm. Furthermore, the median filter's robustness against noise and its edge-preserving properties makes it highly suitable for astronomical applications, where precision and clarity are essential.

After noise reduction via the median filter, the deblurring process is executed using the Lucy-Richardson algorithm [32]. This algorithm is specifically tailored to recover a latent image that has been subjected to blurring by a known PSF.

The PSF characterizes the response of the imaging system to a point source or a point object, encapsulating the spread of the point source's light due to factors such as atmospheric turbulence, motion, or lens aberrations.

The observed image can be decomposed as a sum of individual points and represented through a transition matrix:

$$d_i = \sum_j p_{i,j} u_j \quad (3)$$

where d_i – is the intensity of the pixel in the output image;

$p_{i,j}$ – is the element of the transition matrix representing the shift between the initial pixel j and the output pixel i;

u_j – is the intensity of the pixel j in the input image.

The transition matrix can be expressed as the shift between the initial and output pixels using the following equation:

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$$p_{i,j} = P(i - j), \quad (4)$$

where $P(i - j)$ – is the point spread function;

$p_{i,j}$ – is the element i, j in the transition matrix p .

The iterative nature of the Lucy-Richardson algorithm allows for progressive refinement of the image, with each iteration enhancing the clarity and detail by correcting for the blurring effects encoded in the PSF. It operates by maximizing the likelihood that the observed blurred image could be obtained from the deblurred image when convolved with the PSF. The Lucy-Richardson method on each iteration can be described using following equation:

$$A_{deb}^{t+1} = A_{deb}^t \left(h'_{PSF} \otimes \frac{A_{out}}{h_{PSF} \otimes A_{deb}^t} \right), \quad (5)$$

where A_{deb}^{t+1} – is an updated image on the current iteration;

A_{deb}^t – is an input image on the current iteration;

h_{PSF} – is the point spread function;

h'_{PSF} – is the flipped point spread function;

A_{out} – is the initially blurred image;

\otimes – is the convolution operation.

One of the key strengths of the Lucy-Richardson algorithm is its efficacy in restoring images degraded by various forms of blur, including motion blur, out-of-focus blur, and atmospheric distortion. Its robustness is further underscored by its ability to produce high-quality deblurred images even when the PSF is not perfectly known, leveraging iterative refinements to converge towards an accurate representation of the latent image.

Overall, the combination of the median filter for noise reduction and the Lucy-Richardson algorithm for deblurring forms a powerful pipeline for enhancing the quality of astronomical images. This pipeline is particularly advantageous in the context of processing blurred CCD frames, where high precision and clarity are paramount for accurate data mining and analysis of single astronomical objects.

The system architecture for the astronomical objects data mining pipeline is constructed using a combination of modern technologies and frameworks to ensure high performance, scalability, and ease of deployment. The architecture is built upon Python, Redis, FastAPI, React, PostgreSQL, Docker, Docker-Compose, and Caddy, each playing a critical role in the functionality and efficiency of the pipeline. The suggested architecture is provided in the Fig. 3. Python [33] serves as the orchestrator for the data mining pipeline, overseeing the coordination and execution of tasks. However, the computationally intensive parts of the pipeline, including the implementation of the median filter and the Lucy-Richardson algorithm, are developed as precompiled binary files to maximize performance and efficiency.

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Redis is utilized as a task queue [34], effectively managing the distribution and scheduling of tasks within the system. This ensures that the processing of data is both streamlined and efficient, reducing latency and optimizing resource usage.

FastAPI functions as the backend framework, providing a high-performance, scalable API for handling client requests and managing the data mining pipeline. The asynchronous capabilities of FastAPI significantly enhance performance by enabling the concurrent handling of multiple requests. Additionally, FastAPI auto-generates interactive API documentation using Swagger UI, facilitating ease of use and integration. React is employed to develop the web-based interface of the information system. This interface allows users to interact with the pipeline, upload images, and visualize the processed results. React's component-based architecture ensures a modular and maintainable codebase, while libraries such as Redux efficiently manage application state, enhancing the user experience.

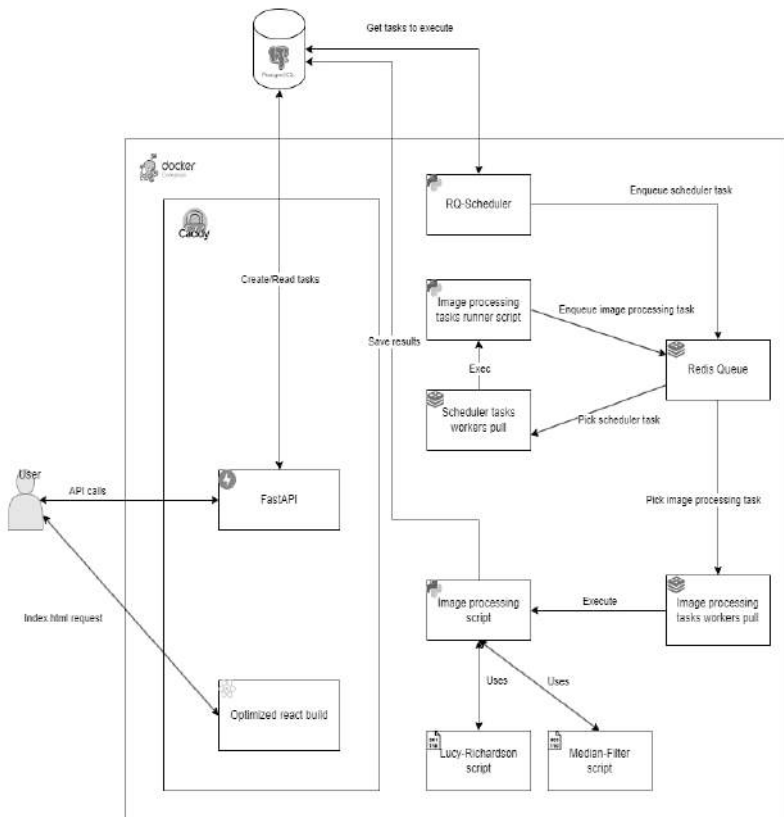


Figure 3. Implemented system architecture

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PostgreSQL is used as the primary database for storing and managing the metadata associated with the images and processed results. PostgreSQL's robustness [35], support for complex queries, and ACID compliance make it an ideal choice for handling the relational data required by the system. Caddy is utilized as the web server and reverse proxy, offering several advantages, including automatic HTTPS for secure communication with automated TLS certificate management, and simplified setup and configuration compared to traditional web servers.

For deployment, Docker-Compose [36] is employed to set up a local development environment, ensuring that all services run seamlessly together. In production, the application is deployed on a cloud platform using Docker containers, with Caddy managing secure HTTP traffic and load balancing.

In summary, the described system architecture leverages a sophisticated list of technologies to construct an efficient and scalable data mining pipeline for astronomical images. By integrating Python for task orchestration, precompiled binaries for computationally intensive processing, Redis as a task queue, FastAPI for backend services, React for the frontend interface, and Docker with Caddy for deployment, the pipeline achieves high performance and user-friendliness.

This architecture not only enhances the quality of astronomical images but also ensures that the entire process, from data ingestion to result retrieval, is seamless and efficient. The data flow within the system initiates with users uploading blurred CCD images through the React-based web interface as a task (see Fig. 4).

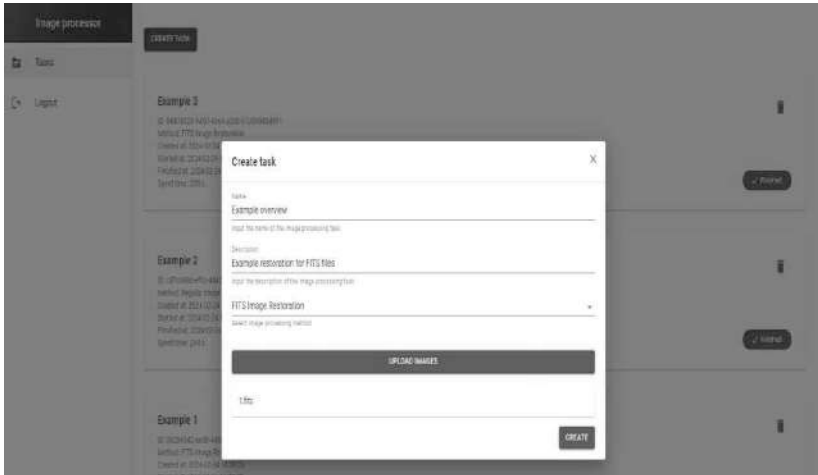


Figure 4. Blurred CCD images uploading

These uploaded images are transmitted to the FastAPI backend, where they are stored in the local filesystem on the server side and enqueued for the future processing using the pipeline.

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Once the processing task is selected to be executed, it's reflected on the user interface (UI) by updating the processing task status to «In progress» as it's shown in the Fig. 5.



Figure 5. Image processing task status update

Once the pipeline is executed the processing results are reflected in the UI as it's shown in the Fig. 6 **Error! Reference source not found.**

We can see the processing task information, which is extended with the details about the data processing time (time of the task created in the UTC format, time of the task started in the UTC format, time of the task finished in the UTC format and total processing time in seconds).

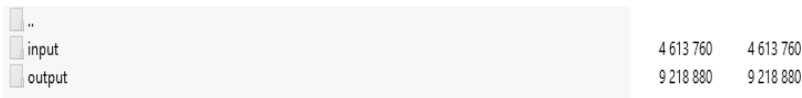


Figure 6. Complete task representation in the UI

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Finally, the end user can download the processing results by pressing the download button shown in the Fig. 6.

The structure of the downloaded archive is shown in the Fig. 7.



..		
input	4 613 760	4 613 760
output	9 218 880	9 218 880

Figure 7. Structure of the downloaded archive

The downloaded archive contains input folder with the initial raw blurred images and the output folder with the processed images after deblurring process.

4. Results

The created processing pipeline for the automated data mining of the single astronomical objects from the blurred CCD-frames works in combination with the especially developed mathematical module for the intraframe processing of the Lemur software in scope of the Collection Light Technology (CoLiTec) project (<https://colitec.space>) [37].

The main specific functional features of the Lemur software are:

- processing images with the very wide FOV (<10 degrees²);
- automated frame calibration [11];
- cosmetic frame correction;
- track-and-stack feature;
- brightness equalization [26];
- background alignment;
- astronomical image filtering [38];
- determining the contours of objects [39];
- image recognition [21];
- typical shape formation [29];
- detection of the moving objects (with near-zero, normal, fast apparent motion) [40];
- fully automated robust method of the astrometric reduction;
- fully automated robust method of the photometric reduction [41];
- support of the multi-threaded processing;
- On-Line Data Analysis System (OLDAS) for managing the processing pipeline at the different stages of processing;
- transferring of astronomical data with intermediate storage;

More extended details about the Lemur software and the CoLiTec project are presented in these papers [42, 43] and research [44].

The high-level processing pipeline of the Lemur software with the developed appropriate modules with implemented of the different mathematical methods and algorithms is presented in the Fig. 8.

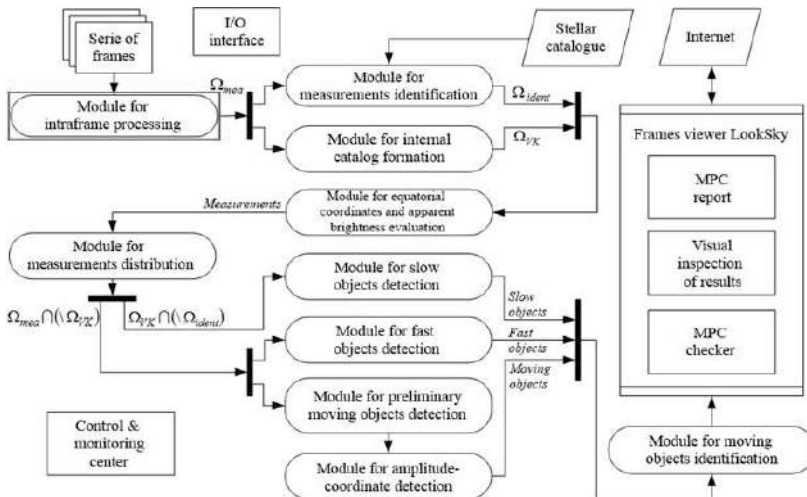


Figure 8. The high-level processing pipeline of the Lemur software

The Lemur software in scope of the CoLiTec project was installed at the different telescopes at the various observatories in Ukraine and around the world:

- OMT-800 and AZT-3 telescopes installed at the Odesa-Mayaky observatory [45];
- SANTEL-400AN telescope installed at the ISON-NM observatory;
- ISON-Uzhgorod [46];
- VNT and Celestron C11 telescopes installed at the Vihorlat Observatory [26];
- PROMPT-8 telescope installed at Cerro Tololo observatory [47];
- NARIT (National Astronomical Research Institute of Thailand) [48];
- AZT8 and Takahashi BRC-250M telescopes.

All listed above telescopes installed at the observatories have the official identifiers received from the Minor Planet Center (MPC) (<https://minorplanetcenter.net>) – MPC code from the International Astronomical Union (IAU) (<https://iau.org>).

Especially developed mathematical module in the Lemur software for the intraframe processing, which is responsible for data mining of the single astronomical objects from the blurred CCD-frames contains the following mathematical methods and algorithms: high-frequency filtration method for the noise reduction [38]; inverse median filtration method for the background alignment [41]; Lucy-Richardson algorithm for deblurring [10]. The Fig. 9 illustrates the effectiveness of the proposed data mining pipeline in the context of astronomical image processing. On the left side of the image, we see an example of a blurred astronomical image, where stars appear as elongated streaks due to motion blur or

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atmospheric disturbances during the capture. This blurring effect can obscure important details and hinder the analysis of celestial objects. On the right side of the image, the same scene has been processed using the implemented pipeline.

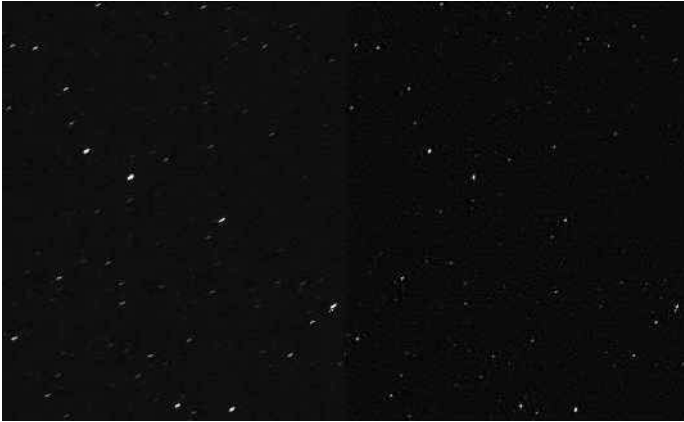


Figure 9. Example of the input and output frames

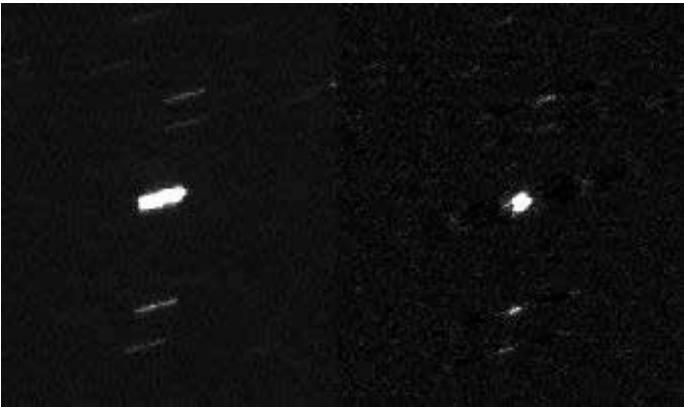


Figure 10. Closer view of the input and output frames

The result is a significantly clearer image where the stars are now sharp points of light, revealing more detailed and accurate representations of the astronomical scene including reference stars [42].

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On the closer view of the provided raw blurred and processed frames this difference is even more observable (see Fig. 10Error! Reference source not found.).

5. Conclusions

This paper presents a sophisticated data mining pipeline designed for the automated restoration and analysis of the single astronomical objects from the blurred CCD frames. The research was conducted in scope of the CoLiTec (Collection Light Technology) project.

The pipeline incorporates advanced methodologies, specifically the median filter and the Lucy-Richardson algorithm, to effectively mitigate noise and deblur images, thereby enhancing the quality of astronomical observations, which is very important for the photometry tasks.

The median filter is crucial for noise reduction, particularly in mitigating impulsive noise while preserving essential image details and edges. This pre-processing step is fundamental in preparing images for subsequent deblurring.

The Lucy-Richardson algorithm then iteratively refines the deblurred images by compensating for the blurring effects characterized by the PSF.

This combination ensures that the images are not only clearer but also retain critical astronomical details necessary for accurate data analysis. Our pipeline is embedded within a robust information system designed for high performance and scalability, leveraging contemporary technologies such as Python, Redis, FastAPI, React, Docker, and Caddy. This architectural design ensures the system's ability to handle large volumes of data efficiently, addressing the common requirements in astronomical research.

The effectiveness of the implemented pipeline is demonstrated through significant improvements in image clarity, as illustrated in our results section.

The developed pipeline can be also used for the different automated monitoring and visualization systems [49] to track the astronomical objects in real-time.

In conclusion, the developed pipeline offers a powerful solution to the challenges posed by blurred astronomical images. By integrating efficient noise reduction and deblurring techniques within a scalable system architecture and data stream clustering [50], this work significantly advances the capabilities of automated data mining [51] in astronomy.

Also, the results of our implementation with a higher quality will be useful in application of the machine learning methods [52].

The results underscore the potential of this approach to improve the accuracy and reliability of astronomical observations, thereby supporting more detailed and precise astronomical research of the Solar System objects and even of the high-speed aircraft and low-altitude mobile robots.

6. Acknowledgements

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**АВТОМАТИЗОВАНИЙ МАЙНІНГ ДАНИХ ОДИНОЧНИХ
АСТРОНОМІЧНИХ ОБ'ЄКТІВ З РОЗМИТИХ ПЗЗ-КАДРІВ**

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Анотація. Глава присвячена складному конвеєру інтелектуального аналізу даних, який був розроблений для відновлення високоякісних зображень із розмитих кадрів, створених камерами із зарядним зв'язком (CCD). Розроблений конвеєр інтелектуального аналізу даних використовує сучасні інформаційні технології для горизонтальної та вертикальної масштабованості. Основна методологія об'єднує наступні математичні методи та алгоритми: метод зворотної медіанної фільтрації для зменшення шуму та алгоритм Люсі-Річардсона для зменшення розмиття. Зворотна медіанна фільтрація ефективно зменшує імпульсивний шум, зберігаючи краї, а алгоритм Люсі-Річардсона ітеративно покращує зображення, коригуючи ефекти розмиття, закодовані у функції розповсюдження точки (PSF). Запропонована системна архітектура конвеєра обробки для автоматизованого аналізу даних окремих астрономічних об'єктів із розмитих кадрів CCD використовує такі сучасні технології: мова програмування Python, Redis, FastAPI, React, Docker і Caddy для забезпечення високої продуктивності, масштабованості та простоти розгортання. Такий комплексний підхід значно підвищує точність астрономічних спостережень, полегшуючи точніші дослідження небесних об'єктів. Запропонований конвеєр вирішує унікальні проблеми обробки астрономічних зображень, пропонуючи надійне рішення для автоматизованого аналізу даних окремих астрономічних об'єктів. Поєднання ефективних методів шумозаглушення та видалення розмиття, а також масштабована та високопродуктивна архітектура системи забезпечують комплексне вирішення проблем, що виникають під час обробки астрономічних зображень.

Ключові слова: інтелектуальний аналіз даних, автоматизований конвеєр, масштабованість, ПЗЗ-кадр, астрономічне зображення, розмите зображення, обробка зображень, аналіз зображень, виявлення об'єктів, функція розподілу точок, алгоритм Люсі-Річардсона, шумозаглушення, зворотний медіанний фільтр, деконволюція, Python, Docker, FastAPI