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**DISTRIBUTED MICROSERVICES-ORIENTED INFORMATION  
SYSTEM FOR ASTRONOMICAL DATA PROCESSING USING  
OPENAPI SPECIFICATION**

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**Abstract.** *The chapter is devoted to the usage of OpenAPI specification in distributed microservices-oriented information system for astronomical data processing. A common goal of all scientific and technological algorithms and methods is to automate as much as available processes without any human actions. In general cases it can be done by the different astronomical distributed microservices-oriented information system. In these pipelines the various data mining and knowledge discovery in databases (KDD) tasks are used for speeding up and optimizing the astronomical data processing. Suggested using of the OpenAPI specification in a distributed microservices-oriented information system for astronomical data processing significantly improves the system's interoperability, scalability, and maintainability. The developed skeleton of the real example of astronomical data-processing system is implemented using .Net Core framework and C# programming language. Implementing Swagger in a microservices architecture presents numerous benefits, significantly enhancing both the development and maintenance phases of service-oriented applications. The developed skeleton and the proposed approach will be useful for the different microservices-oriented information system for astronomical data processing. It can be used for all kind of processing astronomical images using the different mathematical methods and algorithms implemented as a tool, module, or service. Another one good example of application the proposed skeleton is a realization of the Virtual Observatory (VO) concept or integration with CI/CD tools.*

**Keywords:** *Information system, client-server architecture, microservices-oriented architecture, scalability, processing pipeline, data mining, knowledge discovery in databases, astronomical observations, image processing, Solar System objects, Swagger, OpenAPI, REST API, JSON, .NET, C#, RabbitMQ*

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## 1. Introduction

The asteroid-comet hazard becomes a huge potential problem in the XXI century [1], which can cause the global destructions, collisions with geostationary artificial satellites [2], space debris, etc. To avoid such situation the humanity is continuously developing and improving mathematical methods [3] and algorithms for the astronomical scientific direction like an astronomical image processing and computer vision [4], which includes the background alignment [5], brightness equalization [6], astrometric reduction [7], photometric reduction [8], detection of moving objects in series of frames, or even discovery of the Solar System objects (SSOs) [9], like comets, asteroids [10], small planets, galaxies, stars, etc.

All astronomical scientific observations are created by the charge-coupled device (CCD) [11] that are used as a main equipment in telescopes or any other optical system at the observatories. Such astronomical scientific observations are collected during the specified observational period of the investigated small celestial SSOs [12], as well as the artificial satellites. After performing the series of observations of the investigated SSOs it is required to analyze the results of observation, which can include the period and shape of rotations determining of such investigated SSOs. It means that there are a lot of astronomical big data and to process it we need to apply the different approaches of the information technologies.

The astronomical scientific information is also can be collected from the different historical clusters, archives, Virtual Observatories [13], data clouds, astronomical astrometric and photometric catalogues [14], different servers and other storages. A common goal of all scientific and technological algorithms and methods is to automate as much as available processes without any human actions. In general cases it can be done by the different astronomical scientific information systems. In these information systems the various data mining [15] and knowledge discovery in databases (KDD) [16] tasks are used for speeding up and optimizing the astronomical data processing. In case if the astronomical scientific information system is a very complex and consists of the different mathematical modules and libraries it becomes distributed microservices-oriented information system for astronomical data processing. Microservices, also known as the microservice architecture, is an architectural style that structures an application as a collection of loosely coupled services, each of which implement business capabilities. The microservice architecture enables the continuous delivery and deployment of large, complex information systems. It also enables an organization to evolve its technology stack, scale and be more resilient with time. Microservice architecture advocates for developing a single information system into a collection of loosely associated services. These units also enable the continuous delivery and deployment of large, monolithic information systems with minimal need for centralization.

As microservices architecture [17] continues to grow in popularity, the complexity of managing multiple, interrelated services increases. Documentation becomes essential not just for external users but also for internal developers who need to understand the APIs provided by each service. That's where Swagger comes

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into play. Swagger, now known as the OpenAPI Specification, is a powerful tool for describing, producing, consuming, and visualizing RESTful web services.

Swagger simplifies API development and maintenance by providing a language-agnostic interface to REST APIs [18]. With Swagger, you can generate client libraries, server stubs, and API documentation that facilitates clear communication amongst your development team and beyond. It ensures that all microservices speak the same 'language' when it comes to API endpoints, parameters, and data models.

This chapter aims to the analysis of main focuses and features of the OpenAPI specification for the microservices-oriented information system development. Real examples of astronomical data-processing system are implemented using .Net Core framework and C# programming language, which is perfectly designed for the developing of distributed microservices-oriented information system.

Section 2 presents the several technologies related to our work for solving of API documentation task.

Section 3 elaborates the system architecture based on microservices architecture style, presents the integration of Swagger OpenAPI specification in real microservice implementation. Integrated data models for astronomical data-processing system are also presented in this section as well as the result of execution is illustrated in it. This section also aims to the discussions about advantages of the proposed usage of OpenAPI specification in distributed microservices-oriented information system for astronomical data processing.

Section 4 presents discussions panel with advantages and disadvantages, pros & cons of the proposed components of the distributed microservices-oriented information system for astronomical data processing and their analogues.

The chapter ends with a conclusion in section 4, which illustrates the conclusions and outlines of the future work and research as well as possibilities for future investigations and enhancements.

### 2. Literature review

Each SSO in a digital frame has a typical form of its image [19]. The common methods for the image processing [20] and machine vision [21] are developed for detection/recognition such images of SSOs and an estimation of their positional and motion parameters [22]. Such methods are based on the analysis of only those pixels that potentially belong to the investigated object. The disadvantages of such methods are very low accuracies when the typical form of object has a different shape [23].

The methods for assessing the aperture brightness [24] of object's images will work only with a single image of each SSO. Any methods for the matched filtration [25, 26] and high-frequency filtration [27], which are devoted to the improving the quality of corrupted images are very resource consuming. The disadvantages of the methods are the big complexity and low accuracy during the astronomical data processing, when an object's image has a several peaks of magnitude.

Methods for the Wavelet analysis [28] or even time series analysis [29] are not so effective, because we do not have a big volume of the input data to be analyzed. Also, the disadvantage of such algorithms is the corrupting of the general statistics

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and possibility to process only clear measurements without any deviations in the typical form of image. Any methods for the deep learning and pattern recognition [30, 31] also require a big amount of astronomical data for training. The problem of such methods that astronomical image has a lot of artifacts, so there are a lot of false objects are detected in series of frames. In this case to work with resource consuming mathematical algorithms, methods, and modules, which implement them, the distributed microservices-oriented information system architecture for astronomical data processing is required. And OpenAPI specifications is a good approach for such purposes. There are several alternatives to Swagger for implementing OpenAPI specifications, each offering unique features and benefits that might be more suitable depending on your specific requirements. Here are some notable alternatives mentioned below. Postman is a versatile tool for API development and testing [32]. Postman enables automated testing, team collaboration, and integration with various CI/CD tools. It also includes features like mock servers and interactive API documentation, making it a comprehensive solution for managing the API lifecycle. Author describes microservice architecture as a scalable method for designing and implementing online applications. Due to their network-based nature, microservice applications require testing within a network environment. Automating these tests involves generating artificial network traffic, typically in the form of HTTP requests to APIs such as REST APIs. These topics are explored from the perspectives of test design and implementation, alongside key features of microservice architecture and automated testing in general. The core of this thesis details the process of designing and implementing a test automation framework for Intel Insight as well as an automatic image storage and photogrammetry processing platform built as a microservice system. The Stoplight platform excels in the areas of API design, documentation, and governance [33]. It features a user-friendly interface for creating API specifications with OpenAPI or RAML, and includes capabilities such as interactive documentation, code generation, and API governance tools. Notably, Stoplight stands out for its strengths in visual API design and its integration with development tools like GitHub and Jira. In the mentioned article author covers the problem occurring during creation and maintaining of OpenAPI standards for REST API testing. A special tool called Respector was introduced as a first technique to employ static and symbolic program analysis to generate specifications for REST APIs from their source code [34].

Provided experiments showed that Respector successfully detected numerous missing endpoint methods, parameters, constraints, and responses, as well as identified several discrepancies between developer-provided specifications and actual API implementations. Moreover, Respector outperformed other techniques that deduce specifications from API annotations or by invoking the APIs. With the rise of object-oriented languages and the portability of Java APIs, the development and utilization of reusable software components are becoming increasingly feasible [35]. The effectiveness of component reuse relies heavily on the reliability of these components, which is achieved through comprehensive testing. However, the literature lacks practical approaches for generating inputs and verifying outputs for the numerous test cases required. Author introduces the "Roast" tool and associated

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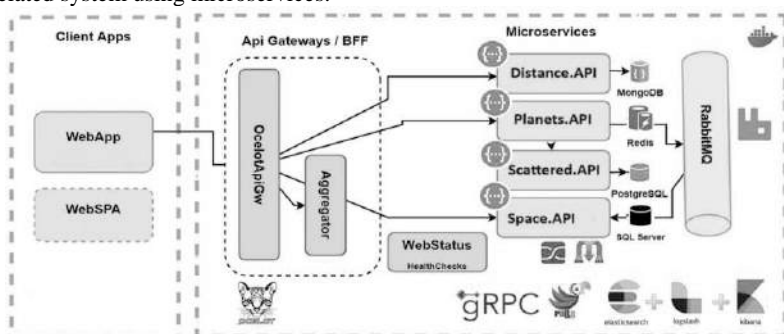
techniques for testing Java APIs. The practicality and effectiveness of these methods are demonstrated using two complex components, with quantitative results provided to validate the different approaches.

Each of these papers describes different strengths, whether it's in collaboration, integration, interactive documentation, or API management. Depending on the astronomical project specific needs for astronomical data processing, one of these alternatives might serve as a better fit than Swagger for implementing OpenAPI specifications.

### 3. Distributed microservices-oriented information system for astronomical data processing

Designing a HTTP API service related to astronomical data processing involves creating endpoints that allow clients to interact with and retrieve data about celestial objects, astronomical phenomena, and other relevant information. On the diagram below high-level architecture of designed system is presented. It consists of multiple architectural components including client applications, back-end API aggregators and domain microservices. Microservices provides multiple communication channels including asynchronous and synchronous ways.

Synchronous communication channel is implemented via exposing HTTP APIs for reading data model. Any data model is performed in asynchronous way via message bus (RabbitMQ in a current case). Since data fetching is performed via HTTP request, we can see the importance of OpenAPI and Swagger instrument. Once data is updated via message broker in asynchronous way, Swagger allows to access HTTP REST API in synchronous way by making a direct HTTP call to the microservice accessing the data storage and checking its saved information. The provided diagram in Fig. 1 illustrates a high-level architecture for an astronomy-related system using microservices.



*Figure 1. High-level architecture for an astronomy-related system using microservices*

Here's a detailed description of each component and their interactions:

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1. Client Apps:
  - a. **WebApp**: A traditional web application interface that interacts with the API Gateway.
  - b. **WebSPA**: A Single Page Application (SPA) that provides a more dynamic user experience, also interacting with the API Gateway.
2. API Gateways / BFF (Backend for Frontend):
  - a. **OcelotApiGw**: Ocelot is an API Gateway that handles requests from client applications and routes them to the appropriate microservices. It provides functionalities like authentication, authorization, request aggregation, and more.
  - b. **Aggregator**: This component aggregates data from multiple microservices into a single response, optimizing the number of calls needed by client applications.
3. Microservices:
  - a. **Distance.API**: Handles operations related to astronomical distances. It uses MongoDB for data storage, providing flexible and scalable storage of distance data.
  - b. **Planets.API**: Manages data related to planets. It leverages Redis, an in-memory data store, to enhance the speed of data access and caching.
  - c. **Scattered.API**: Likely deals with scattered objects in space such as asteroids or comets. It uses PostgreSQL, a powerful, open-source relational database.
  - d. **Space.API**: Manages general space-related data. It relies on SQL Server, a robust relational database system from Microsoft.
4. RabbitMQ as a message broker used for asynchronous communication between microservices. It enables event-driven architecture, where services can publish and subscribe to events without tight coupling.
5. Additional Components:
  - a. **WebStatus (HealthChecks)**: A service that monitors the health status of various microservices, ensuring they are running optimally. It can provide insights into service uptime and performance.
  - b. **gRPC**: A high-performance, open-source RPC framework that can be used for communication between microservices, offering advantages such as language-agnosticism, low latency, and efficient data serialization.
  - c. **Polly**: A .NET resilience and transient-fault-handling library that allows developers to express policies such as Retry, Circuit Breaker, Timeout, Bulkhead Isolation, and Fallback.
  - d. **ELK Stack (Elasticsearch, Logstash, Kibana)**: A set of tools for logging, searching, and visualizing data:
    - i. **Elasticsearch**: A search and analytics engine.
    - ii. **Logstash**: A data processing pipeline that ingests data from multiple sources, transforms it, and then sends it to a stash like Elasticsearch.
    - iii. **Kibana**: A visualization tool used to explore data stored in Elasticsearch, providing graphical representations and dashboards.
6. Data Flow:
  - a. **Client Interaction**: Users interact with the WebApp or WebSPA, which sends requests to the OcelotApiGw.
  - b. **API Gateway Routing**: The API Gateway routes these requests to the appropriate microservice (Distance.API, Planets.API, Scattered.API, Space.API).

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c. **Data Aggregation:** For complex queries needing data from multiple sources, the Aggregator compiles the necessary information.

d. **Database Operations:** Each microservice interacts with its respective database (MongoDB, Redis, PostgreSQL, SQL Server) to perform CRUD operations.

e. **Asynchronous Communication:** Microservices communicate asynchronously through RabbitMQ, allowing for scalable and decoupled architecture.

f. **Health Monitoring:** The WebStatus service continuously monitors the health of all services.

g. **Logging and Visualization:** Logs and metrics are collected, processed, and visualized using the ELK Stack, facilitating monitoring and debugging.

This architecture demonstrates a robust and scalable approach to managing an astronomy-related system using microservices, an API Gateway, asynchronous communication, and comprehensive health monitoring and logging capabilities. It leverages modern technologies to ensure high performance, resilience, and maintainability. As we can mention from the diagram above, Microservices represented by API HTTP services provide OpenAPI documentation by exposing Swagger endpoints. The provided OpenAPI specification describes an API for an astronomy-related service with several endpoints for managing and retrieving data about distances, planets, scattered disks, space, and reference stars [36]. Below is a detailed breakdown of each part of the specification. Specification provided using OpenAPI Version: 3.0.1. Specification is implemented via open-source tool called Swagger UI and examples are provided below using that API tool.

The first section of the specification (`/api/Distance`) is related to astronomical distance measurement. Existing HTTP endpoints accept HTTP GET and POST request to the service, allowing to enter a record regarding any distance as well as fetch already existing information.

The OpenAPI specification can be found below:

- **GET:** Retrieves a list of distances.
  - **Tags:** Distance
  - **Responses:**
    - 200: Success returns an array of Distance objects in text/plain, application/json, or text/json formats.
- **POST:** Creates a new distance entry.
  - **Tags:** Distance
  - **Request Body:** Accepts a Distance object in application/json, text/json, or application/\*+json formats.
  - **Responses:**
    - 200: Success returns the created Distance object.

The Swagger specification (`/api/Planets`) is related to the planets in the universe providing endpoints for accessing all the information including names, ordering and planetary system. Existing contracts allow to retrieve existing list of planets and record a new planet entry which has been discovered recently.

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The OpenAPI specification can be found below:

- **GET:** Retrieves a list of planets.
  - **Tags:** Planets
  - **Responses:**
    - 200: Success returns an array of strings representing planet names in text/plain, application/json, or text/json formats.
- **POST:** Creates a new planet entry.
  - **Tags:** Planets
  - **Request Body:** Accepts a string in application/json, text/json, or application/\*+json formats.
  - **Responses:**
    - 200: Success

The scattered disk is a distant region of the Solar System that extends beyond the orbit of Neptune. It is populated by a group of small icy bodies known as scattered disk objects (SDOs). These objects have highly elliptical orbits that take them far from the Sun at their aphelion (the point in their orbit farthest from the Sun) and closer to the Sun at their perihelion (the point in their orbit closest to the Sun). Key characteristics of the scattered disk include orbital characteristics, origins, composition, known Objects.

Listed characteristics are covered by the OpenAPI specification (*/api/ScatteredDisk*) listed below:

- **GET:** Retrieves a list of space-related objects.
  - **Tags:** Space
  - **Responses:**
    - 200: Success returns an array of strings in text/plain, application/json, or text/json formats.
- **POST:** Creates a new space entry.
  - **Tags:** Space
  - **Request Body:** Accepts a string in application/json, text/json, or application/\*+json formats.
  - **Responses:**
    - 200: Success

The Fig. 2 illustrates the effectiveness of Swagger usage in a context of astronomical data processing. On the image below, we can see an example of transforming OpenAPI JSON specification to user-friendly GUI via Swagger tool.

Data models define the structure of your data entities in C#. For an astronomy API, these models represent celestial objects and their attributes. The purpose of the following architecture component is to define domain model and main attributes are required during the astronomical data processing. The following important attributes should be defined inside the astronomical domain model of SSOs [37]: mass, radius, identifier (name), etc.

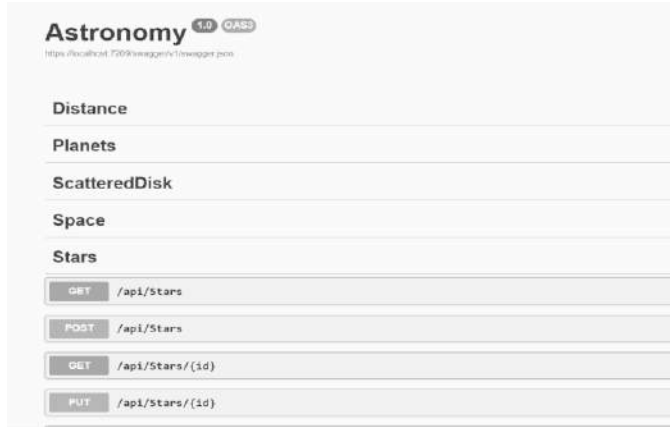
Instances of these models are used throughout your application to represent and manipulate data related to stars. The visual representation of the database models



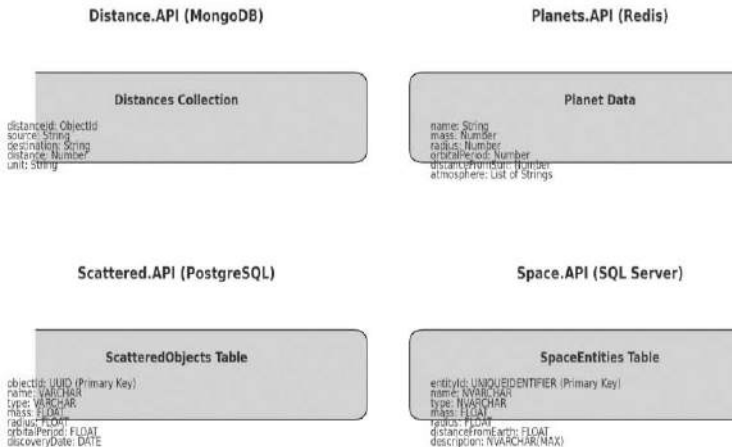
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highlights the different structures and technologies used for each microservice. The following diagram in Fig. 3 showcases these models.

The visual representation of the database models highlights the different structures and technologies used for each microservice. The following diagram showcases these models.



**Figure 2.** Example of transforming OpenAPI JSON specification to user-friendly GUI via Swagger tool



**Figure 3.** Data models for an astronomy-related system using microservices

**Distance.API (MongoDB):** A document collection with various fields for distance data. This collection will store information about the distances between

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different astronomical objects. Each document will represent a specific distance measurement, including the source and destination of the measurement, the distance value, and the unit of measurement.

Distance JSON model is represented by NoSQL (Document-Oriented) Database. Database collection is called Distances, and it includes following set of fields.

```
{
  "distanceId": "60c72b2f4f1a4e3d5c8b4567",
  "source": "Earth",
  "destination": "Mars",
  "distance": 0.52,
  "unit": "AU"
}
```

**Planets.API (Redis):** In-memory data structures for storing planet data. In Redis, each planet will be stored as a hash where the key is a unique identifier for the planet (e.g., planet:1) and the value is a hash containing various attributes of the planet such as name, mass, radius, orbital period, distance from the sun, and atmosphere composition. Redis is used here for its fast read and write operations, which are beneficial for frequently accessed data.

Planets JSON model is represented by NoSQL (Key-Value storage) Database. Since it is a key-value storage, data should be stored via single string by hashing or serializing into JSON string.

```
{
  "name": "Earth",
  "mass": 5.972e24,
  "radius": 6371,
  "orbitalPeriod": 365.25,
  "distanceFromSun": 1.00,
  "atmosphere": ["Nitrogen", "Oxygen", "Argon", "Carbon Dioxide"]
}
```

**Scattered.API (PostgreSQL):** A relational table with fields for scattered object data. This table will store data about scattered astronomical objects like asteroids and comets. Each row represents an object with attributes including its ID, name, type, mass, radius, orbital period, and discovery date. PostgreSQL is chosen for its ACID compliance and powerful querying capabilities.

Scattered objects are stored in relational SQL database with its unique identifier as primary key for each scattered object and the list of related attributes.

```
CREATE TABLE ScatteredObjects (
  objectId UUID PRIMARY KEY,
  name VARCHAR(255),
  type VARCHAR(50),
  mass FLOAT,
  radius FLOAT,
  orbitalPeriod FLOAT,
  discoveryDate DATE
);
```

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**Space.API (SQL Server):** A relational table for space entity data with comprehensive fields for detailed information. This table will store general information about various space entities such as stars, galaxies, and nebulas. Each row represents an entity with attributes including its ID, name, type, mass, radius, distance from Earth, and a description. SQL Server is used here for its enterprise features and robust performance.

Space SQL model is represented as relational database table as well with corresponding primary attribute and the list of attributes assigned.

```
CREATE TABLE SpaceEntities (  
    entityId UNIQUEIDENTIFIER PRIMARY KEY,  
    name NVARCHAR(255),  
    type NVARCHAR(50),  
    mass FLOAT,  
    radius FLOAT,  
    distanceFromEarth FLOAT,  
    description NVARCHAR(MAX)  
);
```

This architecture leverages the strengths of each database technology, ensuring optimal performance, scalability, and flexibility for handling diverse data requirements in an astronomy-related HTTP service.

A skeleton of the proposed OpenAPI specification in distributed microservices-oriented information system for astronomical data processing was tested in scope of the Lemur software of the Collection Light Technology (CoLiTec) project (<https://colitec.space>) [38].

The specific modules and services related to the mathematical methods and algorithms in the Lemur software are:

- automated frame calibration;
- cosmetic frame correction;
- track-and-stack feature;
- brightness equalization;
- background alignment [6];
- astronomical image filtering [5, 27];
- determining the contours of objects;
- image recognition [30, 31];
- typical shape formation [19];
- detection of the moving objects (with near-zero, normal, fast apparent motion) [39];
- fully automated robust method of the astrometric reduction [7];
- fully automated robust method of the photometric reduction [40];
- support of the multi-threaded processing;
- transferring of astronomical data with intermediate storage;

More extended details about the Lemur software of the CoLiTec project are presented in these papers [41, 42, 43] and research [44, 45].

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The example of JSON data implemented in scope of the distributed microservices-oriented information system for astronomical data processing for the Lemur software represents a response for an API that provides distance-related information between celestial bodies mentioned below.

```
{
  "origin": {
    "name": "Earth",
    "type": "Planet",
    "coordinates": {
      "x": 0.0, "y": 0.0, "z": 0.0
    }
  },
  "destination": {
    "name": "Mars",
    "type": "Planet",
    "coordinates": {
      "x": 1.5, "y": 0.5, "z": 0.2
    }
  },
  "distance": {
    "unit": "AU",
    "value": 1.52
  },
  "travelTime": {
    "unit": "days",
    "value": 300
  },
  "path": [
    {
      "x": 0.0, "y": 0.0, "z": 0.0
    },
    {
      "x": 0.5, "y": 0.2, "z": 0.1
    },
    {
      "x": 1.0,
      "y": 0.4,
      "z": 0.15
    },
    {
      "x": 1.5,
      "y": 0.5,
      "z": 0.2
    }
  ]
}
```

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```
"metadata": {  
  "requestTime": "2024-06-18T12:34:56Z",  
  "responseTime": "2024-06-18T12:34:57Z",  
  "service": "DistanceAPI"  
}
```

Presented JSON structure contains following valued information:

- **origin:** Information about the starting point of the distance calculation, including the name, type (e.g., planet, star), and coordinates in a 3D space.
- **destination:** Information about the endpoint of the distance calculation, similar to the origin.
- **distance:** The calculated distance between the origin and destination, along with the unit of measurement (e.g., Astronomical Units - AU).
- **travelTime:** An estimated travel time to cover the distance, along with the unit of measurement (e.g., days).
- **path:** An array of coordinates representing the path taken from the origin to the destination.
- **metadata:** Additional information about the API request, including the request and response times and the name of the service that provided the data.

This JSON structure is designed to be comprehensive and can be extended further based on the specific requirements and additional attributes that might be relevant for the Distance API in a microservices architecture.

### 4. Discussions

Implementing Swagger in a microservices architecture presents numerous benefits, significantly enhancing both the development and maintenance phases of service-oriented applications. Swagger, as an open-source framework, facilitates the design, build, documentation, and consumption of RESTful web services. Its ability to generate interactive API documentation from code annotations ensures that all stakeholders have access to up-to-date and accurate API details, fostering better communication and collaboration within development teams.

One of the primary advantages of using Swagger is the standardized documentation it provides. This standardization ensures that each microservice adheres to a consistent format, simplifying the understanding and usage of APIs across different services. This consistency is crucial in a microservices architecture where multiple services need to interact seamlessly, and developers might need to work with various APIs concurrently.

Swagger's interactive documentation also enables developers to test APIs directly from the documentation interface. This feature streamlines the development and debugging process, allowing for quicker iterations and more efficient troubleshooting. By providing a clear and interactive way to visualize and test API endpoints, Swagger reduces the learning curve for new developers and enhances productivity.

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Moreover, Swagger supports automated code generation for API clients in various programming languages, which accelerates the development of client-side applications and services. This automation minimizes manual coding errors and ensures that client implementations are aligned with the API specifications, further promoting consistency and reliability across the system.

In a microservices ecosystem, where services are often developed, deployed, and scaled independently, maintaining up-to-date documentation can be challenging. Swagger addresses this by integrating directly with the codebase, ensuring that any changes to the API are automatically reflected in the documentation. This integration is particularly beneficial for continuous integration and continuous deployment (CI/CD) pipelines, ensuring that API changes are documented and tested throughout the development lifecycle.

The use of Swagger also enhances API discoverability and usability. With a well-documented API, internal and external developers can easily explore available endpoints, understand input and output requirements, and integrate services more effectively. This discoverability is crucial for fostering innovation and enabling developers to leverage existing services to build new functionalities.

Furthermore, Swagger's support for API versioning ensures that changes and updates to APIs can be managed without disrupting existing consumers. This capability is essential in a microservices architecture, where different services and clients might depend on different versions of the same API. By clearly documenting versioned endpoints, Swagger helps maintain backward compatibility and smooth transitions during updates.

Overall, using Swagger in a microservices architecture streamlines development workflows, improves API quality, and enhances collaboration among teams. Its comprehensive documentation, interactive features, and automation capabilities make it an indispensable tool for managing complex service ecosystems. By ensuring that APIs are well-documented, easily testable, and consistently implemented, Swagger contributes to the robustness, scalability, and maintainability of microservices-based applications. In conclusion, integrating Swagger into a microservices architecture is a strategic decision that can significantly improve both the development experience and the operational efficiency of service-oriented systems.

The provided JSON representation of the astronomical data processing system demonstrates an effective and structured approach to delivering essential astronomical data within a microservices architecture. By encapsulating origin and destination details, including their coordinates and types, the API offers precise and comprehensive information about celestial bodies. The inclusion of distance measurements in Astronomical Units (AU) ensures that the data is scientifically relevant and usable for various astronomical calculations and analyses. Additionally, the estimated travel time between the celestial bodies, expressed in days, provides valuable insights for planning hypothetical space missions or understanding relative distances in the cosmos.

The path array, which details the coordinates from the origin to the destination, adds another layer of utility, potentially aiding in the visualization of the journey

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through space. This feature is particularly useful for educational tools, simulations, and visual representations in applications that require a detailed trajectory of space travel. Metadata encompassing request and response times, along with service identification, enhances the API's transparency and traceability. Such metadata is crucial for monitoring and debugging purposes within a distributed system, ensuring that the service remains reliable and maintainable.

In the context of a microservices architecture, this JSON structure exemplifies how services can be designed to be modular and independently scalable, promoting better resource utilization and simplified management. The use of well-defined endpoints and clear data contracts makes the Distance API a robust component that can seamlessly integrate with other microservices, such as those dealing with planetary information or scattered disk objects.

This modular approach not only improves system resilience but also allows for independent updates and scaling of individual services, enhancing overall system performance and maintainability.

Moreover, the JSON structure's extensibility ensures that the API can evolve alongside the growing needs of its users, accommodating new data points and features without disrupting existing functionality. This foresight in design supports long-term sustainability and adaptability of the service. The detailed information provided by the Distance API can serve various stakeholders, from researchers and educators to space enthusiasts and developers, making it a versatile tool in the domain of astronomy.

The structured data model aids in the creation of user-friendly interfaces and intuitive visualizations, fostering greater engagement and understanding among users. By adhering to best practices in API design, such as clear naming conventions and consistent data formats, the Distance API sets a standard for other services within the microservices architecture. This consistency ensures a cohesive user experience and simplifies the development process for new features and services.

### 5. Conclusions

We presented the usage of OpenAPI specification in distributed microservices-oriented information system for astronomical data processing. A common goal of all scientific and technological algorithms and methods is to automate as much as available processes without any human actions.

In general cases it can be done by the different astronomical distributed microservices-oriented information system. In these pipelines the various data mining and knowledge discovery in databases tasks are used for speeding up and optimizing the astronomical data processing. Suggested using of the OpenAPI specification in a distributed microservices-oriented information system for astronomical data processing significantly improves the system's interoperability, scalability, and maintainability.

The developed skeleton of the real example of astronomical data-processing system is implemented using .Net Core framework and C# programming language. Implementing Swagger in a microservices architecture presents numerous benefits,

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significantly enhancing both the development and maintenance phases of service-oriented applications.

The developed skeleton and the proposed approach will be useful for the different microservices-oriented information system for astronomical data processing. It can be used for all kind of processing astronomical images using the different mathematical methods and algorithms implemented as a tool, module, or service. Another one good example of application the proposed skeleton is a realization of the Virtual Observatory (VO) concept.

The modern international astronomical astrometric and photometric catalogues are available now in cloud, so any interactions with such data from them require services integration for processing. The microservices-oriented architecture will be also very helpful in the complex information systems for astronomical data processing with integration of the Continuous Integration/Continuous Delivery (CI/CD) principles.

The further research will be conducted on integrating proposed OpenAPI specification in distributed microservices-oriented information system for astronomical data processing in scope of the Lemur software of the Collection Light Technology (CoLiTec) project [46].

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**РОЗПОДІЛЕНА МІКРОСЕРВІСНО-ОРІЄНТОВАНА  
ІНФОРМАЦІЙНА СИСТЕМА ДЛЯ ОБРОБКИ  
АСТРОНОМІЧНИХ ДАНИХ ЗА СПЕЦИФІКАЦІЮ OPENAPI**

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**Анотація.** Розділ присвячено використанню специфікації OpenAPI в розподіленій мікросервіс-орієнтованій інформаційній системі обробки астрономічних даних. Загальна мета всіх наукових і технологічних алгоритмів і методів – максимально автоматизувати доступні процеси без будь-яких дій людини. У загальних випадках це можна зробити різними астрономічними розподіленими мікросервісами, орієнтованими на інформаційні системи. У цих конвеєрах різні завдання інтелектуального аналізу даних і виявлення знань у базах даних (KDD) використовуються для прискорення й оптимізації обробки астрономічних даних. Запропоноване використання специфікації OpenAPI в розподіленій інформаційній системі, орієнтованій на мікросервіси, для обробки астрономічних даних значно покращує сумісність, масштабованість і зручність обслуговування системи. Розроблений скелет реального прикладу системи обробки астрономічних даних реалізовано за допомогою фреймворку .Net Core та мови програмування C#. Впровадження Swagger в архітектурі мікросервісів дає численні переваги, значно покращуючи етапи розробки та обслуговування сервіс-орієнтованих програм. Розроблений скелет і запропонований підхід будуть корисні для різних мікросервісно-орієнтованих інформаційних систем для обробки астрономічних даних. Його можна використовувати для всіх видів обробки астрономічних зображень за допомогою різних математичних методів і алгоритмів, реалізованих як інструмент, модуль або сервіс. Ще одним гарним прикладом застосування запропонованого скелета є реалізація концепції віртуальної обсерваторії (VO) або інтеграція з інструментами CI/CD.

**Ключові слова:** інформаційна система, клієнт-серверна архітектура, мікросервісно-орієнтована архітектура, масштабованість, конвеєр обробки, інтелектуальний аналіз даних, відкриття знань у базах даних, астрономічні спостереження, обробка зображень, об'єкти Сонячної системи, Swagger, OpenAPI, REST API, JSON, .NET, C#, RabbitMQ